

Vighnesh Rasal

Full Stack Developer

Vighnesh Rasal

Mumbai, 401105

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Java Full Stack Developer with excellent skills in Java, Spring, HTML, CSS, JS, PostgreSQL. Focused on keeping a tight architecture in order to minimize errors and bugs. Successfully designed and built several web apps. Offering a strong foundation in Web Development and the newest knowledge in Database Management.

Education

Atharva College of Engineering / Bachelor of Engineering in Electronics and Telecommunications, Mumbai

July 2019 - May 2023

Data Structures and Algorithm | Database Management System | C Language | Computer Networks
8.17 CGPA

Abhinav Vidya Mandir / Class 12 in Science Stream, Mumbai

June 2017 - March 2019

Physics | Chemistry | Maths | Information Technology
60.77 %

Skills

| [Java](#) | [Spring](#) | [Spring MVC](#) | PostgreSQL | HTML | CSS | JavaScript | Node.js | Eclipse | Maven | DSA | OOPs | Linux | Full Stack | Github

Experience

SigmaByte Computers / Project Engineer - Quality and Documentation, Mumbai

July 2023 - Present

1. Enhance the quality and accuracy of the Technical Team.
2. Optimize the documentation of the project in development on site location.
3. Maintain the project data of site location.

Skills - MS Excel

Autumn Tech Labs / Web Developer Intern, Online

April 2021 - May 2021

1. Developed the Frontend, Backend and Database of websites.
2. Designed a website for managing school students using Name and Roll No.
3. Students' information will get saved in the MongoDB Database.

Skills - HTML | CSS | JavaScript | Node.js | MongoDB | JSON

Projects

Vapour / Blog Post website | [Website](#) | [Github](#)

1. Created a responsive blog post website, 'Vapour' made for users to post blogs on any topic of interest.
2. Consisting of a search bar to look for particular articles.
3. Users can navigate in a Trending posts section to find new articles.

Tech - HTML | CSS | Bootstrap | Github

Bounce Ball / Game website | [Website](#) | [Github](#)

1. Made a Bounce Ball game, users interact with a bouncing ball inside a box.
2. Clicking inside the box makes the ball relocate the position to the clicked position.
3. A score counter counts the score when the ball has an impact on the box boundary, clicking the reset button makes the score 0.

Tech - HTML | CSS | JavaScript | WebGL | Github

PDF Merger / Merging two pdfs | [Github](#)

1. Merging two pdfs together in one single pdf.
2. Express.js handles the request coming from clients.
3. Node library used to merge pdf merges it together.

Tech - HTML | CSS | JavaScript | Bootstrap | Node.js | Express.js